

	Temp	Pot	Bonus	Race	Special	Total		
Ag	73	90	4	2		6		
Co	63	73	2			2	DB	15
Em	41	63	-2	2		0		
In	59	63	1			1		
Me	46	98	-1	2		1		
Pr	43	75	-1	2		1		
Qu	68	87	3	2		5		
Re	60	65	2			2		
Sd	33	57	-3	-4		-7		
St	84	86	6	-2		4		

**Talents & Flaws**

Nightvision, Darkvision, Sensitivity to Light (-75), Meditational Sleep  
 Innate Ability Levitation, Innate Ability Darkness, Immune to disease

Skills	Ranks	Bonus	Stat	Race	Prof	Total
3/5 Me/Me/Re Linguistics Dark Elf	4/4			4		24
3/5 Me/Me/Re Linguistics Orcish	2/0			4		14
3/5 Me/Me/Re Lore:Underdark	CCC	15		4		19
3/5 Me/Me/Re Lore: Poison	C1	10		4		14
5/7 Me/Re/Re Science:Mathematics	C	5	5			10
1/3 Co/Co/SD <b>Body Development</b>	CC1122	30	-3	20	6	53
1/3 Ag/Co/St <b>Movement:Running</b>	C122	20	12		4	36
3/4 Ag/St/St <b>Unarmed Combat</b>	C22	5	14		1	20
2/3 Ag/Em/Pr Riding: Lizard Mount	R1	10	7			17
2/4 Re/Me/In Suvival:Underdark	C	5	4			9
3/4 Re/Sd/In Perception	C12	15	-4			11
2/4 Re/In/Em Tracking	C	5	3			8
2/4 Ag/SD/In <b>Stalk &amp; Hide</b>	C12	15	0			15
2/4 Ag/SD/Me Craft/Comp/PA	C	3	0			3
3/4 Me/Re/In Medical:First Aid	C12	15	4			19
2/4 Em/Me/Re Vocational:Noble	C2	10	3			13
2/4 Em/Me/Re Vocational:Soldier	C	5	3			8
3/4 Ag/SD/Qu <b>Ambush</b>	12	10	4		2	16
1/2 <b>Combat Expert:Disarm</b>	R1122	20			4	24
1/2 <b>Combat Expert:Reverse Strc</b>	R1122	20			4	24
1/2 <b>Combat Expert:MIA</b>	R1122	20			4	24
1/2 <b>Combat Expert:Mutilple Atta</b>	R1122	20			4	24
1/2 Ag/St/St <b>Shield</b>	1122	20	14		4	38
1/2 Ag/St/St <b>Longsword (RH)</b>	1122	20	14		4	38
1/2 Ag/St/St <b>Longsword (LH)</b>	1122	20	14		4	38
2/3 Ag/Ag/St <b>Light Crossbow</b>	R1122	20	16		4	40
1/2 Ag/St/St <b>Spear</b>	1122	20	14		4	38
1/2 Ag/St/St <b>Dagger</b>	2	5	14		1	20