

Jerrel of Cay

Age: 143 (Appears 25) **Eyes:** Blue. **Hair:** Light Brown. **Build:** Toned. **Height:** 6'1". **Race/Sex:** Shay/Erlin/M. **Skin:** Light. **Demeanor:** Friendly, charismatic. **Dress:** Brown/w dark red Tunic/breeches/boots. **True Attitude:** Self-confident. **Home:** Eidolon

Hits:180 **Melee:** 180ma R3 x2 Dam **Missile:** 125sp

AT(DB): 20*(150) **Sh:** N **Gr:** Y **MovM:** +25

Lvl: 50. **Profession:** (Ecclesiastic of Cay) Priest **Stats:** St-94; Qu-100; Em-85; In-100; Pr-92; Ag-98; Co-95; Me-90; Re-90; SD-91. **Will:**95. **AP:** 95. **PP:** 900

Skill Bonuses: Climb85; Swim85; Ride50; DTraps35; S&H70; Perc140; Rune110; S&W110; Chan125; AMov120; AD100; MAST180; MASw150; Acro140; Brawl110; DisrmFoe110; Diving90; HerbLr90; Lead75; Medit115; Seduct90; SpellM80; Stra&Tac70; StunMan110; Subdu120; WeathW90

Spells: Base Spell OB: 100. Directed Spell OB: --.

Disciples of Cay Base List to 50th. Concussions Way, Detect Mast, Lofty Movements, Purifications, Spell Defense, Lore, Repulsions to 50th lvl. Self-Healing (Ment) to 50th.

EQUIPMENT/WEAPONS:

Cloak of Winds: A simple but well-made cloak will provide "Landing" at will and allow the wearer to Glide 10' to 1' fall.

Amulet of the Disciples: A triangle of Laen on a fine platinum chain acts as a x6 multiplier and +20 to DB and RR's.

Spear of the Adept: A lightweight spear of Shaalk. +25 and unbreakable.

Boots of Light Travelling: Wearer can travel over any surface without touching the material or leaving a trace. 5x Daily 1/hr.

Personality/Style:

- Charming, outgoing and charismatic.
- Natural leader.
- Appears dismissive to danger.
- A bit reckless.

Sacriel D'esti

Age: 630 (appears 30's). **Eyes:** Blue. **Hair:** Golden. **Build:** Willowy. **Height:** 6'6". **Race/Sex:** Linaeri/ F. **Skin:** Fair **Demeanor:** Angelic. **Dress:** White and Silver Robes. **True Attitude:** Graceful and generous. **Home:** Namar-tol.

Hits: 140 **Melee:** 100ma **Missile:** --

AT(DB): 12(70*) **Sh:** Y* **Gr:** Y **MovM:** 20.

Lvl: 52. **Profession:** Cleric of Eissa. **Stats:** St-89; Qu-93; Em-100; In-100; Pr-96; Ag-90; Co-82; Me-90; Re-98; SD-77. **Will:** 87. **AP:** 99. **PP:** 936 (6 x 156).

Skill Bonuses: Climb50; Swim90; Ride100; Perc120; Rune110; S&W120; Chan140; DirS100; Dance115; Diplom100; HerbLr100; Lead95; Music130; PlayInstr115; PwrPercep130; Sing135; SpellM100; StarG120;

Spells: Base Spell OB: 125. Directed Spell OB: 100 (Absolution). Followers of Eissa Base List. Base Cleric to 50th. Concussions Ways, Closed Healing Lists, Detection, Purifications, Calm Spirits, Lore to 50th.

WEAPONS/EQUIPMENT:

Robes: White robes with silver threads. Protects as AT12 +25.

Mace of Souls: +20 mace of Hoen wood and Ithloss. *Of Slaying* to Unlife. Any critical results of "E", will inflict Absolution.

Ring of Auras: Any attackers must make an RR vs 20th lvl before every attack or be unable to attack the wearer and casts Alkar at will.

Personality/Style:

- Despite her passive nature, her Iylar heritage and appearance makes her imposing.
- Not a pacifist, Sacriel will only defend herself unless facing an opponent of the Unlife; then she will attack without mercy.
- Almost otherworldly and heavenly.

Charess the Red Flame

Age: 76 (early middle-age). **Eyes:** Green. **Hair:** Dyed Bright Red. **Build:** Large. **Height:** 6'6".
Race/Sex: Laan/ F. **Skin:** Fair. **Demeanor:** Imperious and demanding. **Dress:** Gold/Red e. **True Attitude:** Arrogant and self-righteous. **Home:** Eidolon.

Hits: 185 **Melee:** 140wh **Missile:** 100wh special.

AT(DB): 18(45) **Sh:** N **Gr:** N **MovM:** 10.

Lvl: 53. **Profession:** Sun-Priest of Phaon. **Stats:** St-86; Qu-87; Em-74; In-100; Pr-90; Ag-83; Co-97; Me-81; Re-84; SD-97. **Will:** 95. **AP:** 89. **PP:** 795 (5 x 159).

Skill Bonuses: Swim60; Ride100; Perc100; Rune100; S&W130; Chan150; DirS160; Astro115; DemnLr115; PwrPercep100; SpellM120; StarG120; WeathW140

Spells: Base Spell OB: 75. Directed Spell OB: 160 (Sunbolt).
Knows Phaon Base to 50th lvl. Detection Mastery, Lights Way, Spell Defense, Weather Ways, Lore, Communal Ways, Protections, Repulsions, to 50th.

WEAPONS/EQUIPMENT:

Sun Hammer: +25 Warhammer. Does extra Plasma crit of equal severity. When thrown will explode 10'R. Use Fireball chart with Plasma Crits.

Golden Breastplate: +25 Breastplate. Wearer immune to all-natural heat. +50 vs magic heat, 1/2 damage and heat/plasma crits reduced by 3 severities.

Lightbringer Order Ring: x5 PP

Personality/Style:

- Unpredictable and sometimes erratic.
- Quick to anger and take offense at any slight to her god.
- Will attack Unlife on sight! Hates followers of Dark Gods as well.
- Loyal to friends.

Chomen Drah

Age: 67 (middle-age). **Eyes:** Brown. **Hair:** Black/gray. **Build:** Squat/dense **Height:** 5'8".
Race/Sex: Laan/ M. **Skin:** Swarthy. **Demeanor:** No Nonsense. **Dress:** Gray Robes **True Attitude:** Disciplined and hard working. **Home:** Eidolon.

Hits: 175 **Melee:** 200(wh) **Missile:** 150 wh

AT(DB): 17(50) **Sh:** N **Gr:** N **MovM:** 5.

Lvl: 45. **Profession:** Cleric-Alchemist. **Stats:** St-100; Qu-70; Em-90; In-83; Pr-71; Ag-78; Co-100; Me-85; Re-91; SD-93. **Will:** 97. **AP:** 73. **PP:** 450 (5 x 90).

Skill Bonuses: DTraps200; PLocks175; Perc120; Rune180; S&W180; Chan180; Alch200; Appr145; Arch100; Brawl120; Chem120; Cook90; Math130; PwrPercep180; Trade100; TrapBuild100;

Spells: Base Spell OB: 85. Directed Spell OB: 75 Knows: Iorak Base to 40th lvl. Barrier Law, Detection Mastery, Creations, Lore to 30th lvl.

WEAPONS/EQUIPMENT:

Hammer of UnMaking: This normal appearing work hammer will shift instantly into an oversized Warhammer. +50 (4xD). At the will of the wielder, when striking any non-organic object, object much make an RR or be destroyed. (-200 to breakage)

Power Amulet: x5 PP and stores 100 PP's that can be assessed at will. (can be recharged via channeling skill)

Althan Torch: Ancient artifact, this 6" long cylinder will emit a plasma flame that can cut most materials 1"/rnd.

Face Shield: Heavy goggles of black metal and clear laen. They will protect the wearer from any visual light affects. They can also be used to analyze magical items—showing details of manufacturing and enchanting to the wearer.

Tool Belt: Chomen wears a wide, thick leather belt with loops and pouches that hold a variety of high quality tools. +35 to mechanical manipulation, repair etc.

Heavy Apron. Heavy tooled leather apron that covers the chest down to the lower thighs. Treat as Breastplate +30.

Personality/Style:

- Chomen is soft-spoken and prefers to be in the background versus a leadership position.
- Slow to anger or be provoked, his anger will simmer, build and then explode with surprising intensity.
- He will become most animated when he encounters an unusual structure or object—he is professional fascinated by all things built

Barellon the Wise

Age: 65. **Eyes:** Black. **Hair:** Black. **Build:** Slender **Height:** 5' 8". **Race/Sex:** Duranaki/ M. **Skin:** Light. **Demeanor:** Morbid and depressed. **Dress:** Black hooded cloak **True Attitude:** thoughtful. **Home:** Emer.

Hits: 180 **Melee:** 145 **Kynac Missile:** 120 hCb

AT(DB): 12(50)* **Sh:** N **Gr:** Y **MovM:** 20.

Lvl: 48. **Profession:** Mystical Cleric of Jaysek. **Stats:** St-84; Qu-96; Em-86; In-100; Pr-90; Ag-92; Co-82; Me-100; Re-96; SD-94. **Will:** 95. **AP:** 85. **PP:** 1152 (8 x 144)

Skill Bonuses: Climb130; Swim100; Ride92; DTraps100; PLocks105; S&H155; Perc180; Rune120; S&W120; DirS120; Amb±60; AMov75; MAST90; Acro70; Act110; Arch90; Astro80; Chem75; Cook60; Disguis115; PoisonLr100; PwrPercep100; SenseRealWp120; Signal100; SpellM100; StarG100; Stra&Tac70; StunMan70; Surveil135; Trade90; TrapBuild120; WeathW90

Spells: Base Spell OB: 85. Directed Spell OB: 75 Knows: Base Jaysek to 50th. Seer & Mystic Base to 30th

WEAPONS/EQUIPMENT:

Black Wyvern Armor. +20 AT12. +25 to Stalk/Hide

Long Kynac. +20 of *Bleeding*. Increase bleeding results by 2.

Reloading Crossbow. +20 Complex device the size of a light crossbow, but can be fired 2x rnd, used heavy crossbow table. Holds 10 bolts. Takes 1 minute to reload 10.

Refracting Lense: A small 8" mirror that when held will break up the wielders image into multiple images. Any physical attack has a 10% chance of a successful attack (roll first). Holding the lense doesn't preclude other actions but does take up a hand.

Personality/Style:

- Secretive religion with no real temples.
- Cryptic and obscure
- Antisocial
- Keenly perceptive
- To the outside, followers of Jaysek barely qualify as an organized religion. Rather, he is the patron saint of loners: mystics, seers and even assassins.